



Westfjords Way Challenge



**Four stages.
Five days.
More than just a race.**



2026 Race Handbook
Updated October 2025

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All registered riders are responsible for reading and respecting all rules and regulations listed in this document.

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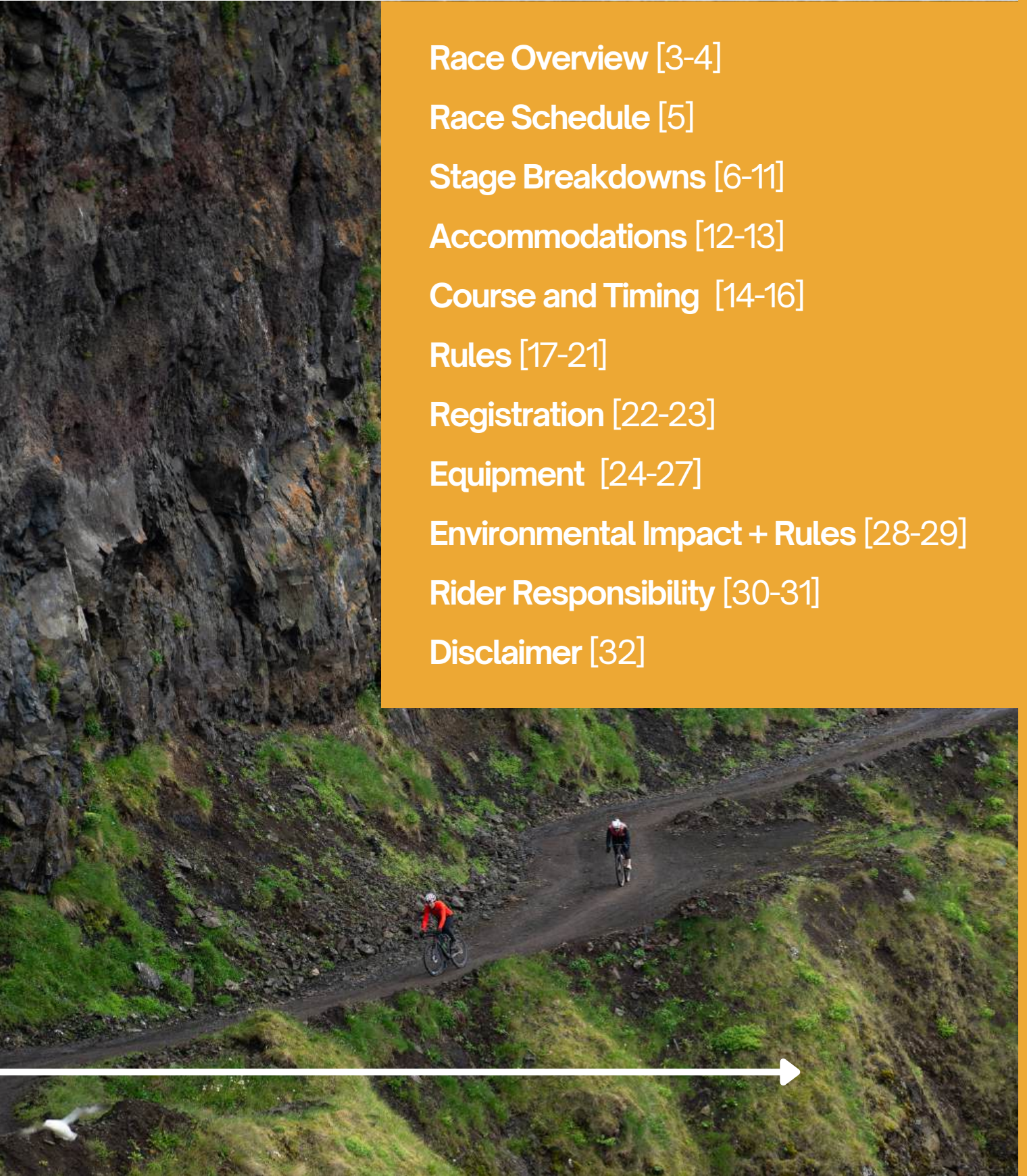
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Race Overview

The Westfjords Way Challenge ultra-endurance stage race is the first of its kind. It's more than a race to the finish – it's about a meaningful interaction with people and place. You'll be pushing your limits, but not without taking in some of the endless opportunities to learn about and interact with Icelandic culture. Between your long days in the saddle, you will visit museums, meet locals who run traditional sheep farms and take part in Icelandic traditions like hot pot soaking.

The full route is 951 km [591 miles] and each stage ranges from 211 to 259 km [130 to 161 miles]. The winner will be decided based on the fastest overall time excluding time spent at Cultural Connections. Each stage will have a group rollout, but it's up to you how long you spend at each stop, as long as you're ready to ride the next stage.

Cultural Connections

Cultural Connections are what set the Westfjords Way Challenge apart from all other races. In order to successfully finish each stage, **riders will be required to stop at a minimum of two Cultural Connections per stage.**

Cultural Connections range from museums to hot pots and are predetermined by the race. They are intended to encourage you to stop and take in the culture of the Westfjords. These are checkpoints where ride time is paused – your time spent at the stop will be deducted from your overall stage time. There are at least four Cultural Connection options per stage and all of them can be viewed on the stage breakdown pages below. Riders may visit more than two Cultural Connections per stage if they desire and this time will also be deducted from the race time.

The Cultural Connections are intended for you to enjoy the location. While it is possible to use Cultural Connections for necessary activities like bike repairs, we strongly encourage you to experience the destination as it is intended. Opening and closing times will be communicated closer to race week through a race week guide.



Some Things You Should Know

Here are a few things you should know when you're planning to race the WFWC.

- **The race is supported.** Meals are provided at the end of each stage, but there are no aid stations and all riders should be experienced and responsible backcountry travelers.
- **The race will transport one 30-liter bag per rider.** There are no restrictions on what you can carry in this bag, but there is a strict 30-liter limit for riders, the bag can be bigger but only contain 30L. Additionally, we will transport a bag containing a sleep system (limited to tent, mattress, sleeping bag, and/or pillow) for riders that decide to camp.
- **Weather in the Westfjords is extremely unpredictable.** Be prepared for high winds both on the road and overnight if camping. For your safety, you will be required to carry a personal GPS device. See [required equipment](#) for more information. Personal GPS devices are provided by the race and must be returned to the race. You are responsible for returning your device to the race directors.
- **Services are limited.** [The Fjord Hub](#) in Ísafjörður is the only bike shop on route with bike specific parts. Bike stand, pump and basic tools will be on end of each stage. Otherwise, there are generally no options for servicing your bike between stage start and end points.
- **The Midnight Special [Stage 4] features Svalvogar** – a 48km/ 30mi section of gravel/doubletrack/hike-a-bike that was built by a local farmer. If bad weather is in the forecast for the final stage, we will communicate with all riders about a re-route option.
- **Transportation options in the Westfjords are extremely limited.** The race accommodations are in remote locations, and if for any reason you disqualify or decide not to continue on to the next stage, the race will transport you to the end of the current stage.





June 22 — 27 2026

Race Schedule

June 22 **Race Expo**
Location TBD

June 23 **Stage 1**
Ísafjörður to Hotel Laugarhóll

June 24 **Stage 2**
Hotel Laugarhóll to Vogur Country Lodge

June 25 **Stage 3**
Vogur Country Lodge to Patreksfjörður

June 26 **Adventure Day**
Explore at your own pace before the midnight start

June 27 **Midnight Special + Finish party**
Patreksfjörður to Ísafjörður - Edinborg Bistro

June 28 **Ceremonial Pier Jump**

Stage Breakdowns



Stage 1

259 km [161 mi] 1,670 m [5,480 ft]. 14% gravel

Breakfast will be served at 6am in hotel Torfnæs on Tuesday, June 23. The first stage starts at 7am in Ísafjörður and ends at Hotel Laugarhóll near Drangsnæs. Day 1 takes you through the long meandering fjords, where you will switch from headwind to tail wind countless times throughout the day. You'll have the option to fuel up on the world's best waffles and soak in road-side hot pots.

Ending the day

Stage 1 ends at Hotel Laugarhóll. This is in a remote part of the Westfjords, and the hotel/campsite is the main accommodation option in the area. Riders can relax at the end of the day in the pool, hot pot, lounge and cozy cafe where dinner will be served until 10pm. After 10, food will be set aside for any riders that arrive later. Breakfast will be provided in the morning starting at 6am before starting Stage 2 at 7:30am. Riders will be disqualified if they do not depart by 8am.

Cultural Connections

Litlibær (73 km)

Heydalur (134 km)

Hörgshlíðarlaug (141 km)

Reykjanes (166 km)



Stage 2

243 km [152 mi] 2,340 m [7,680 ft]. 47% gravel

Stage 2 starts on Wednesday, June 24 at Hotel Laugarhóll and ends at **Vogur Country Lodge** in Fellströnd. The gravel and the elevation gain both pick up with this long tour of the eastern coast of the Westfjords before heading into the West Iceland region. The route seamlessly switches between gravel and tarmac as you travel in and out of the fjords.

Ending the day

The day ends at Vogur Country Lodge. The hotel is the main accommodation option in the area. Like the previous day, dinner will be available at the hotel restaurant until 10 pm. There will also be food set aside for any riders that arrive later. Breakfast will be provided in the morning starting at 6am before starting Stage 3 at 7:30am. Riders will be disqualified if they do not depart by 8am.

Cultural Connections

Museum of Icelandic Sorcery and Witchcraft (52 km)

Sheep farming museum (62 km)

Borðeyri Village (152 km)

Leif Eiriksson Center (190 km)

Holar Farm (208 km)



Stage 3

238 km [148 mi] 2,570 m [8,430 ft]. 28% gravel

Stage 3 starts Thursday, June 25 at Vogur Country Lodge and ends in **Patreksfjörður**. This day is the true test for ultra-endurance riding with long stretches between cultural connections. You'll wind through some of the Westfjords most beautiful landscapes, taking on lots of short punchy climbs before climbing a large mountain pass and dropping into Patreksfjörður.

Ending the day

The day ends in Patreksfjörður – the biggest village in the southern Westfjords with a population of around 660. Here, we set up the race base center in the community center where the finish line of the stage is. Icelandic meat soup will be served (meatless for vegans) before heading to your accommodation for the night. Dinner will be served until midnight, and food will be set aside for any riders arriving later. Accommodation for this night can be at your choice of the local hotels or campground. The official race hotel is Hotel West.

Cultural Connections

Króksfjarðarnes Handverk Store (55 km)

Gufudalur Farm (97 km)

Flókalundur restaurant & hot pot (178 km)

Birkimelur hot pot (199 km)

Barðastrandarsandur beach (211 km)



Adventure Day

On Friday June 26, take a rest and explore at your own pace. The Patreksfjörður community center serves as the race basecamp for the duration of our time in Patreksfjörður. Breakfast will be available in the community center from 9 am, self service. This day is perfect for tending to your bike, visiting the swimming pool, resting and relaxing. If you are feeling more adventurous you can prebook an excursion with [Westfjords Adventures](#) to Látrabjarg the puffin bird cliff or Selárdalur art museum.

At 5pm race staff will serve plokkfiskur (Icelandic fish stew) and rúgbrauð (rye bread). Vegan options will be available.

The expo for the Midnight Special is all day at the community center. Also for those who have DNF'd in the first three stages, they can participate in the Midnight Special.

The start for the Midnight Special [Stage Four] is at midnight (morning of) June 27, so plan accordingly!

Recommended Visits

Látrabjarg puffin cliffs

Rauðisandur red sand beach

Garðar BA 64 shipwreck

Pollurinn hot pot in Tálknafjörður

Patreksfjörður swimming pool



Midnight Special [Stage Four]

211 km [132 mi] 4,040 m [13,250 ft]. 60% gravel

The final stage starts in Patreksfjörður at midnight on Saturday June 27, and ends in Ísafjörður. This will be the most challenging day yet, traversing four mountain passes, several river crossings and **Svalvogar** (the famous low-tide road). You will ride through some of the most dramatic scenery in the Westfjords including Dynjandi, the thunderous waterfall that is the pearl of the Westfjords.

Up to 50 new riders will also join for the midnight start to ride the final stage, Midnight Special race, and join in the celebration at the finisher's party. Those who have DNF'd in the first three stages can also participate in the Midnight Special.

Ending the day

The Midnight Special ends back in Ísafjörður in front of Edinborgahúsið, the local cultural house and restaurant, to celebrate with drinks and an award ceremony. Dinner is provided starting at 7pm. Awards will be presented at 9pm and the party will go on until 1am. If there is anyone still on course, the party will continue at the Fjord Hub.

The next morning, Sunday June 28, a ceremonial pier jump will be held, meeting at 10am at the Fjord Hub.

Cultural Connections

Icelandic Sea Monster Museum (28 km)

Reykjafjarðarlaug hot pot (46 km)

Dynjandi waterfall (85 km)

Hrafnseyri (106 km)

Simbahöllin cafe (158 km)

Kaffi Sól (192 km)





Accommodations

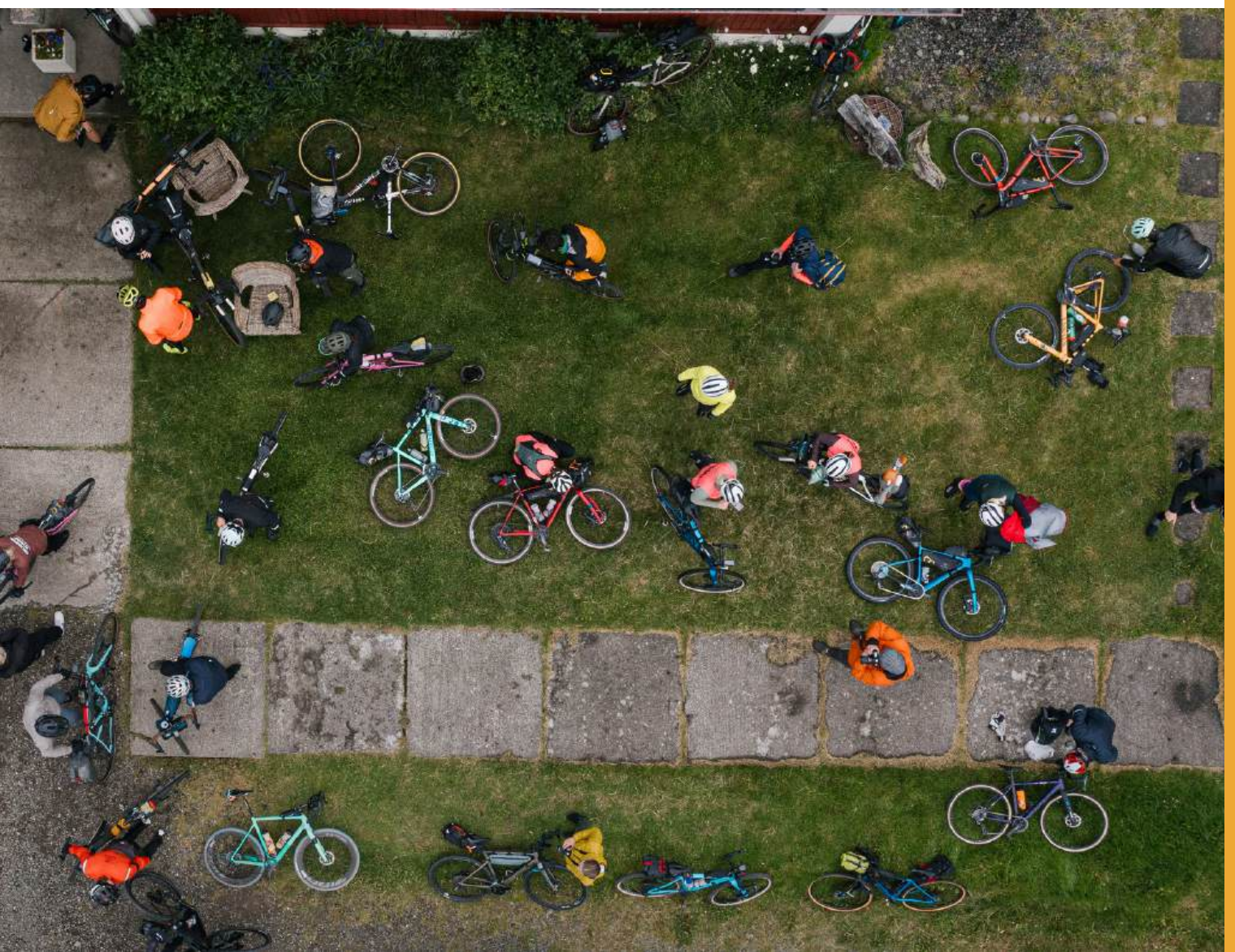
Accommodations

Accommodations can be booked through the registration portal starting when registration opens.

There are two steps to registration and you will be able to confirm your ticket before accessing accommodation. If cancellations are made closer to the race day, race staff will communicate what will become available in advance of it being advertised in the store.

Options if you don't see available accommodation:

- Message fellow riders in the Discord channel to arrange room shares.
- Book your own accommodation outside of reserved race hotels (keeping in mind you still need to arrive at the race hotel to finish your stage time and start the next stage).
- If you are traveling with a partner or someone who wants to explore the Westfjords in a car during the day, you can book a campervan rental and sleep there at the end of each stage. As a solo rider, you cannot accept outside support from anyone outside of race-provided meals and what you can buy on route.





Course and Timing



Course and Timing

Riders must show evidence of their ride

All riders must record and show proof of their ride on a tracking app such as Komoot. Live GPS tracking will be available for the race through an online website. Riders are required to use the supplied GPS tracker from the race.

Komoot files of each stage **can be found here.**

The final course (including all resupply points and Cultural Connection points) will be published one month prior to the race in a Race Week Guide. **The Komoot Collection** shows the Cultural Connections. Cultural connections may be off the course and require additional riding to reach but timing will stop when you exit the main race route. There are no aid stations and riders should be experienced and responsible backcountry travelers.

Time Calculation **Only your ride time is counted for race results.**

Your GPS tracker will serve as your overall stage timing device. However, you will need to take time-stamped selfies with your phone or when entering and exiting a cultural connection. Photos are then emailed to the race organizers at the end of each day. Results will be updated daily.

Stages begin according to the schedule

The race schedule has been designed so that Cultural Connections and food resupply points are open when riders pass, so to keep on schedule everyone needs to begin early in the day. There are no cutoff points for each stage, but riders must start each stage according to the following schedule or they will be disqualified:

- Stage 1: Departs at 7:00am. No early or late departures allowed.
- Stage 2: Departs at 7:30am. You will be disqualified if you do not start the stage by 8am.
- Stage 3: Departs at 7:30am. You will be disqualified if you do not start the stage by 8am.
- Midnight Special [Stage 4]: Departs at midnight. No early or late departures allowed.

All riders will be in contact with the race staff via Discord or other means. If you are unable to complete a stage in time, you will need to get in touch with race staff to communicate your ETA and/or new plan. The race anticipates all riders will complete each stage by midnight. If you need to forfeit the race or are in an emergency situation, staff will be available to arrange a pick up and a fee may apply.



Course and Timing

Course Information

- Course markings are not available.
- Each cultural connection is marked with a flag.
- Riders are responsible for navigating and riding the entire route.
- Course cutting is prohibited and will result in disqualification.
- Riders causing harm or damage to other participants due to reckless behavior will be disqualified
- When riders are stopped at Cultural connections, the time may be used for bike repairs/maintenance, but it is strongly encourage to visit the intended destination.

Results and Challenges

Official timing will be calculated each day and updated standings will be communicated when available, which is anticipated by the following morning. The finishers in each category will be posted before the awards ceremony and there will be a one hour protest period before they are considered final. If riders finish after the awards ceremony, their final time will be communicated through the official results. The Race organizers have the final determination on protest. Komoot, and other tracking apps are not considered official timing and will only be used to confirm completion of the course, not official time. Additional challenges to results must be submitted within 5 days of the event via email to cyclingwestfjords@gmail.com.

Awards

The top 3 winners from each category will receive trophies or medals. The results for the full field will also be published. Additional special awards may also be announced at the race expo.

Disputes

Event organizers have the full and final decision on any disputes.





Rules



Rules: Registration

- Minimum age to participate is 18 years old. You must have turned 18 by race day.
- You are responsible for navigating and riding the entire course on your own.
- Cycling insurance is mandatory and proof of purchase must be shown at the race expo. Specifically, your policy must cover your personal liability and medical expenses while traveling abroad, with the primary activity being biking. To learn more about cycling insurance, click [here](#).
- Riders must plan to dress appropriately for the conditions at all times and carry enough equipment to cope with unexpected stops/mechanicals. See [recommended equipment](#) for clothing recommendations.
- Riders agree that social media content posted in relation to the ride can be re-used by Cycling Westfjords.
- Registration fees are non-refundable.
- If you are unable to attend, you can defer your registration once to the immediately following year. To defer, you must do so via email to the race staff by the end of the day on May 22, 2026. After that, no deferrals will be allowed and riders forfeit their registration.
- You may request a transfer of registration to another individual by writing to the race directors.
- You will be required to sign a personal liability waiver and will take full responsibility for your own safety.



Rules: General

- Timing starts at the time of the group start each morning. You have 30 minutes to cross the start line on stage two and three, after that you are disqualified.
- You must stop in at least two cultural connections each day. There is no minimum time stay there and you can use the stop as you please.
- Drafting is allowed between all participants.
- No 3rd party support is allowed. If family members or friends are traveling with the race you are not allowed to accept any kind of assistance from them unless you have DNF'd.
- Personal resupplies, tools or anything else may not be placed on the course in advance of the race. All resupplies must be from commercially available services or provided to everyone equally from the race.
- Komoot, and other tracking apps are not considered official timing and will only be used to confirm completion of the course, not official time.
- No ride-altering tire changes are allowed.
- Riders causing harm or damage to other participants whether on purpose or due to reckless behavior will be disqualified.
- Competitors must behave in a sportsmanlike fashion and shall never cause risk to other competitors, bystanders or travelers sharing the road.



Rules: Solo

- Solo riders must carry their own tools and spare parts. Riders may get help from other riders on course.
- The race will transport one 30 liter bag per solo rider, plus sleep systems to reduce the carrying responsibilities of those who choose to camp. The bags may not be accessed during each stage. Only at the beginning and end.
- You must ride the same bike from start to finish (including aero bars if used).

Rules: Pairs & Foursome

The Pairs and Foursome format is intended for people to travel the race course together. They should be prepared to finish the course and support each other as necessary to do so. The following rules apply:

- Only 1 car per team is allowed. It is encouraged to decorate your car with team magnets.
- You can only change riders at Cultural Connections, unless you have a ride-ending event.
- Teams can support their riders at Cultural Connections, while time is paused.
- The GPS tracker shall always be on the person riding.
- Teams can have multiple riders at any point during the event, but riders of the same team need to stay within 2 minutes of each other.
- Drivers are not allowed to interact, assist, or feed anyone who is riding.
- If you have a ride-ending event (such as bike failure, injury, etc.), you may accept assistant from your team where it is safe to do so and continue on if it safe to do so. You may switch bikes or any parts from one bike to another.
- If you receive assistant outside your own team, you will be disqualified from results.
- Teams are not required to switch at every Cultural Connection. Riders can choose to ride multiple legs between Cultural Connections or change at each one if they desire.
- There are no restrictions on what can be carried within the car.
- Drivers must keep at least 100 meters (2 markers) from cyclists.



In Case of Disqualification

If you disqualify or decide not to continue on to the next stage, the race will transport you to the end of the current stage. If you are unable to complete the stage, race staff will be available to pick you up. Options on how to continue will then be discussed on a case by case basis.

There will be a mobile mechanic available for the event. If you have a ride-ending mechanical, we will do everything we can to keep you on the bike and finish the event.

We also welcome and encourage you to continue on at your own pace – you will still have access to what is included in the race entry if you are able to keep up with the race whether that is through the official race course or an alternative route.

You may also be transported by someone who is traveling with the race, whether it is a friend or family, or someone in the pairs or foursome format.

It is most important to note that if you are off the race schedule, you will be entirely responsible for:

1. Researching and booking alternative transport if you choose not to continue riding.
2. Knowing the opening hours of restaurants and other resupply points.





More than
just a race.



More than
just a race.



Registration



Race Entry Fees + Inclusions

	Arna WFWC	Midnight Special
Solo	100,000 ISK (~710€)	25,000 ISK (~180€)
Pair	180,000 ISK (~1,275€)	45,000 ISK (~320€)
Foursome	360,000 ISK (~2,550€)	90,000 ISK (~640€)

The entry fee includes:

- Entrance to the race
- Entrance to the race expo
- Entrance to the finisher's party which includes dinner and your first drink
- Optional group shakeout ride to the Arna factory in Bolungarvik on June 22
- GPS tracking & device
- Transport of one 30 liter bag plus a sleep system if you choose to camp (solo).
- Breakfast, dinner, snacks and waffles as detailed (2 servings per rider allowed for each inclusion.
- We serve vegans and other dietary restrictions.
- Bike box / luggage storage at the Fjord Hub

Stage 1

- Breakfast at the race hotel in Ísafjörður
- Coffee + waffles at Litlibær
- Dinner at Hótel Laugarhóll

Stage 2

- Breakfast at Hótel Laugarhóll
- Dinner at Vogur Country Lodge

Stage 3

- Breakfast at Vogur Country Lodge
- Soup at Gufudalur
- Dinner at the Patreksfjörður community center

Adventure Day

- Breakfast at the community center
- Authentic Icelandic plokkfiskur + rúgbrauð
- Light snacks at the community center all day

Midnight Special [Stage 4]

- Coffee + waffles at the Icelandic Sea Monster Museum
- Light snacks at Hrafnseyri
- Coffee + waffles at Kaffi Sol
- Dinner and first drink at Finisher's Party

Rider's responsibility:

- Travel, cycling insurance, accommodation and all other food expenses
- Ensuring you have the correct gear to be safe and successful. View the required gear and recommended packing list [here](#).





Equipment

Required Equipment

Riders are subject to inspection and have to prove that the mandatory equipment is carried. Failing to carry the required equipment may result in disqualification.

Required equipment includes:

- A capable bike for the event [recommended to have a bike that can fit a minimum of 40mm tires]
 - The same bike must be ridden from start to finish (including aero bars if used).
 - No ride-altering tire changes are allowed.
 - The bike is required to be in good working order
 - Event organizers reserve the right to reject bikes which are deemed unsafe
- Helmet [must be worn at all times]
- Emergency bivy, [there are very few places to seek shelter in the Westfjords in case of emergency]
- Lights and reflective gear. Tail light required to be mounted and on at all times, headlight required but does not have to be on or mounted, but usable when needed, as in fog or heavy rain or if one DNFs and needs to ride the tunnels.
- Personal GPS device for navigation.
- Cell phone with working data connection in Iceland or personal hotspot
- A map of the course/stages on a GPS enabled device
- Basic "first aid kit" which includes gloves, bandages, common medicines, and antiseptic products
- Tools and spare parts:
 - A spare tube, tube patch set, tubeless repair kit and tires levers
 - Pump or CO2 cartridges [note CO2 cartridges can be purchased from the Fjord Hub in Ísafjörður since these cannot be flown with]
 - Multi-tool with hex keys, common screwdrivers, chain tool and/or separate chain tool
 - Chain power-link/master-link
- At least 1.4 liters [48 ounces] carrying capacity of water

Recommended Clothing

The weather in Iceland is considerably unpredictable so it is best to be prepared for all situations. Our fingers are crossed for the most perfect weather window we have ever seen, but we won't know the true forecast until a few days before the race. It is recommended to come prepared for four situations with the recommended considerations for each category.

You can get creative with overlapped situations between the conditions such as a thin waterproof glove that can go over your lighter gloves.

	Dry	Wet and/or Windy
Warm (7°C to 14°C)	• Short sleeve shirt/jersey • Vest or insulating mid layer such as wool • Arm warmers/long sleeves • Gloves (lighter) • Wool socks	• Short sleeve shirt/jersey • Vest or insulating mid layer such as wool/puffy • Arm warmers/long sleeves • Waterproof rain jacket • Waterproof pants • Waterproof shoe covers • Waterproof gloves • Wool socks • Helmet cover
Cold (2°C to 7°C)	• Short/long sleeve shirt/jersey • Vest or insulating mid layer such as wool • Arm warmers/long sleeves • Leg warmers/leggings • Jacket • Shoe covers • Gloves (thicker) • Wool socks • Thin beanie/hat/ear covers • Buff	• Short/long sleeve shirt/jersey • Vest or insulating mid layer such as wool/puffy • Arm warmers/long sleeves • Leg warmers/leggings • Waterproof rain jacket • Waterproof pants • Waterproof shoe covers • Waterproof gloves (thicker) • Wool socks • Thin beanie/hat/ear covers • Helmet cover • Buff

Recommended Clothing

After Riding Considerations

After a long day in the saddle, there's really nothing better than climbing into your favorite pair of sweatpants. Here are some additional clothing considerations when you're off the bike.

- Walking shoes (could be your biking shoes if they are capable)
- Your favorite pair of sweatpants
- Leggings and/or pants
- Warm base layer (wool)
- Puffy/insulated jacket
- Warm beanie/hat
- Thick wool socks
- Towel/toiletries

Camping Considerations

It gets windy in Iceland so it's best to come prepared. If you are tent camping, always check the wind direction when setting up your tent and orientate it in the most wind-capable direction. A regular three-season tent should be sufficient if you are careful. There have been situations when riders had to reorient their tent in the middle of the night if the wind shifts. An appropriate sleeping pad is recommended and a three-season sleeping bag (rated for near freezing temperatures).

Recommended Equipment

Bike Tools/Parts

- Derailleur hanger [in-case of damage on flight or course]
- Common bolts and screws for your bike
- Extra brake-pads
- Extra spokes (at least one front wheel, rear drive side, and rear non-drive side)
- Spoke tool
- Extra gear shifter cable if mechanical shifting
- Extra battery/batteries or charger if electronic shifting

Other Considerations

- Eye mask, ear plugs and melatonin to help with sleeping under 24 hour daylight
- River crossing shoes/sandals/neoprene socks
- Portable charger for mobile phone/GPS devices



Environmental Impact



Environmental Impact

When we decided to plan a bike race in the most remote corner of Iceland, we knew we would need to weigh the environmental costs. The Westfjords are a fragile place ecologically, and simply getting here comes at a cost.

As bikepackers, leave-no-trace ethics are second nature. But we also know that we create an environmental impact whenever we travel to the places we ride. Our aim is to make the Westfjord Way Challenge as sustainable as possible, keeping in mind that Iceland is an island and air travel is a necessity to sustain the tourism economy that these remote villages rely on.

Environmental Rules

Leave no Trace

The Westfjords are a fragile ecosystem and riders must agree to abide by “Leave No Trace” principles when riding/camping/exploring in the region. This means staying on the course the entire time, not walking off/riding off designated trails, and collecting all your waste.

Litter will not be accepted by the race and any rider found littering will be disqualified. This includes any part of a nutrition wrapper - yes, even the energy gel top as you rip it off with your teeth. If you drop something, turn around and pick it up. There is a zero tolerance rule for any kind of littering. Violations will be dealt with at the race director's discretion and may result in disqualification from the race. Review the Leave No Trace principles [here!](#)

Beware of nests

In the summer, many species of sea birds nest near the roads. When off the bike, be careful where you step! And watch out for the Arctic Terns, which can be particularly territorial and commonly dive-bomb people and animals when near their nesting grounds.





Rider Responsibility



Rider Responsibility

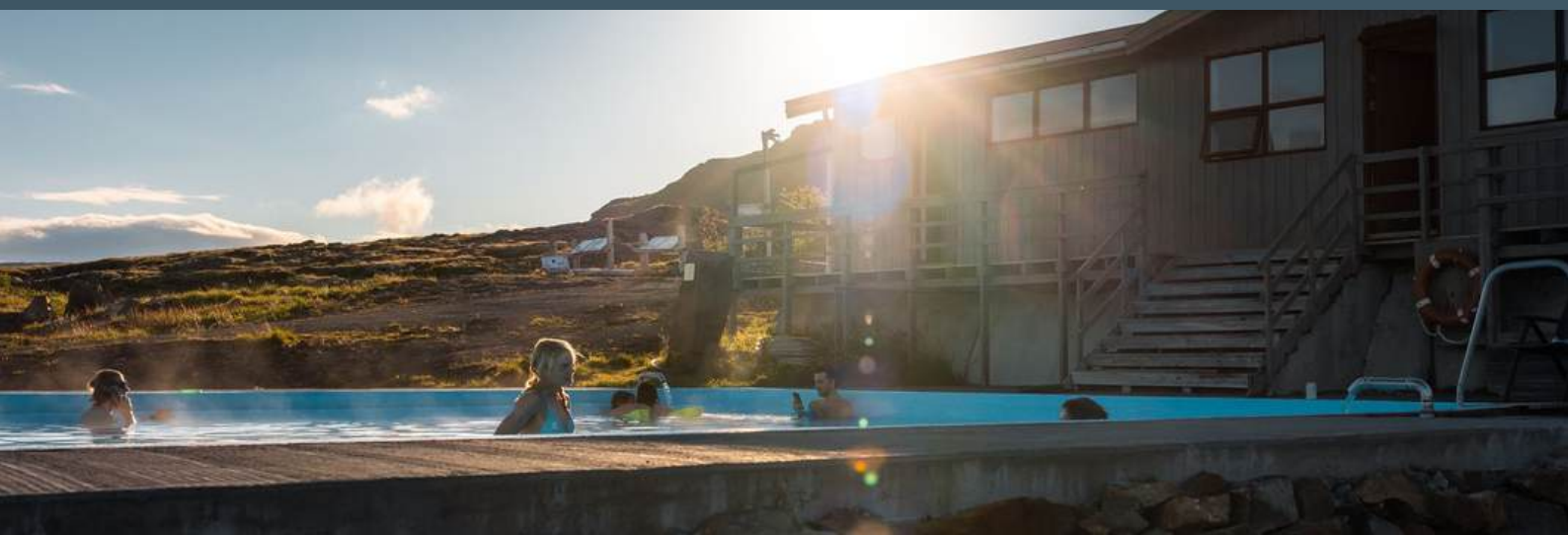
All racers should be aware of the remote nature of the race and be confident in their own abilities as well as understand their responsibilities. There are no aid stations, no support vehicles, and riders will only be assisted in the event of an emergency. The Westfjords Way is a relatively straightforward route with a mix of gravel and asphalt surfaces, but there can be long distances between services.

Riders acknowledge they are riding on open roads and must know and observe all local traffic laws.

Ultimately, it's up to each individual to complete the route to the best of their ability while respecting the rules of the event.

Rider Responsibility Agreement.

- I agree to abide by all race rules and regulations set forth in this document.
- I am aware of the remote nature of the race and am confident in my ability to ride the route in the timeframe set by the race.
- I acknowledge I will be riding on open roads and am responsible for knowing and observing all local traffic laws.
- I understand I am responsible for my own research of the route and local conditions so I can be best prepared to complete the race safely.



Race Disclaimer

Each participant by accepting registration takes responsibility for all risks associated with the event and for their own equipment, and arranges their own insurance, Cycling Westfjords, Cycling Westfjords organizers, staff, volunteers and sponsors cannot be held accountable for any accident, loss or injury while participating in the event. The organizers reserve the right to make changes at any point to the event route, itinerary and rules to ensure the safety of the participants in the event. Cycling Westfjords reserves the right to make exceptions to the rules and proceedings under specific circumstances. Any exceptions or changes to the rules will be made public.





Westfjords Way Challenge

**The #Westfjords are
waiting.
Will you be here?**